

SPECIAL MEETING / WORKSHOP

City of Anthony Board of Trustees

820 HWY 478

Anthony, NM 88021

Thursday, September 14th, 2017

8:00 AM

AGENDA

1. CALL TO ORDER by Mayor Diana M. Trujillo

2. PLEDGE OF ALLEGIANCE led by Diana M. Trujillo

3. ROLL CALL	Present: Trustee Fernie Herrera	YES	NO
	MPT Gloria Gameros	YES	NO
	Trustee Elva Flores	YES	NO
	Trustee Betty Gonzalez	YES	NO
	Mayor Diana M. Trujillo	YES	NO
	Quorum Established	YES	NO

Translation from English to Spanish and Spanish to English is available upon request.

4. APPROVAL OF AGENDA ORDER
1st Motion: _____ 2nd Motion: _____ AIF

5. ITEMS FROM THE FLOOR

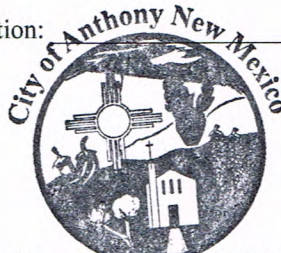
6. WORKSHOP/DISCUSSION
A. City of Anthony Employee Handbook review for changes and modifications.

7. ITEMS FROM THE CITY CLERK

8. ITEMS FROM THE MAYOR AND TRUSTEES

9. ADJOURNMENT
1st Motion: _____ 2nd Motion: _____ AIF

POSTED: 09/11/2017
City of Anthony Municipal Complex
Anthony Post Office
City of Anthony Library
El Paso Electric Company
Anthony Water & Sanitation District
Senior Citizens Center
www.cityofanthonymm.com



Filed in the office of the City Clerk
on this 11th day of September 2017

[Handwritten signature]
Velma Navarrete, City Clerk

I, _____ hereby certify that on _____, 2017 at _____ am/pm, I posted the above in six public places in the City of Anthony Municipal Complex, Anthony Post Office, City of Anthony Library, El Paso Electric Company, Anthony Senior Citizens Center, and Anthony Water & Sanitation District.

PLEASE NOTE: If you are an individual with a disability who is in need of a reader, amplifier, qualified sign language interpreter, or any form of auxiliary aid or service to attend or participate in the hearing or meeting, please contact Office of the City Clerk at 575-882-2983 at least one week prior to the meeting or as soon as possible. Public documents, including the agenda and minutes, can be provided in various accessible formats. Please contact Office of the City Clerk at 575-882-2983, if a summary or other type of accessible format is needed.